

Magehome LARP

AN EXTRACT FROM THE MAGEHOME LARP

PLAYER'S PRIMER

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AN INTRODUCTION TO THE
ALCHEMIST

CLASS OUTLINE



ALCHEMIST

Though not highly skilled in any form of combat or magics, the *Alchemist* is very much a unique figure, able to create potions, compounds and poisons out of just about anything the world offers up to them. They are highly knowledgeable in all things alchemical and have a potion for just about every occasion. It is also worth noting that an *Alchemist* can brew potions twice as quickly as any other class outline, so where a typical starting student of Alchemy may take several cycles to brew a potion when they start; an *Alchemist* who is similarly beginning to their studies will only take half the time.

SKILLS AVAILABLE

SKILL/ABILITY

Alchemical Script
 Alchemy - Concoction - Shard I
 Alchemy - Concoction - Shard II
 Alchemy - Concoction - Shard III
 Alchemy - Concoction - Shard IV
 Alchemy - Concoction - Shard V
 Alchemy - Curative - Shard I
 Alchemy - Curative - Shard II
 Alchemy - Curative - Shard III
 Alchemy - Curative - Shard IV
 Alchemy - Curative - Shard V
 Alchemy - Distillation - Shard I
 Alchemy - Distillation - Shard II
 Alchemy - Distillation - Shard III
 Alchemy - Distillation - Shard IV
 Alchemy - Distillation - Shard V
 Alchemy - Elixir - Shard I
 Alchemy - Elixir - Shard II
 Alchemy - Elixir - Shard III
 Alchemy - Elixir - Shard IV

Alchemy - Elixir - Shard V
 Alchemy - Poison - Shard I
 Alchemy - Poison - Shard II
 Alchemy - Poison - Shard III
 Alchemy - Poison - Shard IV
 Alchemy - Poison - Shard V
 Alchemy - Sublimation - Shard I
 Alchemy - Sublimation - Shard II
 Alchemy - Sublimation - Shard III
 Alchemy - Sublimation - Shard IV
 Alchemy - Sublimation - Shard V
 Ambidexterity
 Armour - Light
 Armour - Medium
 Armour - Heavy
 Armour - Elven Mail
 Body Points - Basic (2)
 Body Points - Body Building
 Bravery
 Component Foraging
 Discern Disease
 Discern Poisoning
 Discern Wounds
 Etiquette
 Evaluate
 Forest Lore
 Literacy - Basic
 Literacy - Advanced
 Numeracy - Basic
 Numeracy - Advanced
 Power (49)
 Spells - 1 Power
 Subdue
 Teach
 Weapon Skill - 1 handed
 Weapon Skill - Dagger
 Weapon Skill - Pole
 Weapon Skill - Thrown