

Magehome LARP

AN EXTRACT FROM THE MAGEHOME LARP

# PLAYER'S PRIMER

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AN INTRODUCTION TO THE

## ROGUE

CLASS OUTLINE



## ROGUE

Thief, pick pocket, lightfinger, call them what you will. They are all *Rogues*. They are characters of many fortunes. By choice or by circumstances they have become adept in the art of obtaining other people's property for their own needs or greed; some are even known to do it for the group they are adventuring with at the time. Theft is against the law in most of the civilized lands and not tolerated in the uncivilised.

Weapon Skill - Pole  
Weapon Skill - Thrown

### SKILLS AVAILABLE

#### SKILL/ABILITY

Ambidexterity  
 Armour - Light  
 Armour - Medium  
 Armour - Elven Mail  
 Backstab  
 Body Points - Basic (2)  
 Body Points - Body Building  
 Body Points - Endurance  
 Bravery  
 Creature Knowledge  
 Cut Throat  
 Detect Traps  
 Disarm Traps  
 Discern Disguise  
 Discern Forgery  
 Disguise  
 Etiquette  
 Evaluate  
 Forgery  
 Literacy - Basic  
 Literacy - Advanced  
 Lore  
 Numeracy - Basic  
 Numeracy - Advanced  
 Open Locks  
 Power (49)  
 Shield  
 Strength  
 Strength Subdual  
 Subdue  
 Teach  
 Weapon Skill - 1 handed  
 Weapon Skill - 2 handed  
 Weapon Skill - Bow  
 Weapon Skill - Dagger

